



City Chase USA Rules & Regulations

Rules, Regulations and Expectations

IT'S MORE ABOUT THE JOURNEY THEN THE DESTINATION!

City Chase is intended as an enjoyable, interactive experience with elements of laughter, adventure and discovery. The overall spirit is one of participation and camaraderie. However, there is also a competitive appeal for some. Participants of City Chase are asked to conduct themselves, and their respect for the event rules and regulations, by way of the honor system. On-site judges will also be present during the day, with the authority to disqualify any team for any rules or conduct infraction. In the case of any dispute with a race official, the judges' decision is final.

Waiver - Each entrant is required to sign a waiver and release prior to participating in the event. We encourage all participants to print out the waiver form ahead of time and have it filled out completely by both teammates. Teams without both teammates present or a completely filled out waiver form will not get a bib at the pre-event check in and will need to sign the waiver on the morning of the event to get their team bibs.

Entry – Participants must be at least 18 years-of-age at the time of the race.

What you'll get:

Each team will receive a packet at registration containing the following items:

1. Reserved team entry to the World's Largest Urban Adventure Series (regional event)
2. Official City Chase t-shirts*
3. Race numbers (to be worn visibly as the outer layer at all times from registration until the finish line) *
4. Local transit pass to assist you with the race*
6. ChasePoint Clue Sheet*
7. Access to great ChasePoint Challenges –number of ChasePoints will vary per market
8. The world's greatest Staff and Volunteers to brighten your day
9. A memorable experience that will challenge you mentally, physically, and emotionally through crazy ChasePoint activities*
10. Access to the City Chase After-Party*

* To be provided at the event



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WHAT YOU NEED TO BRING:

- Identification: You don't want someone else walking away with your race packet.
- Water: There are no water stations on the course because there's no set course.
- Detailed Map: A map with a street finder would be handy.
- Spare Cash: For lunch, snacks, stuff ...
- Paper and Pen: in case you need to write something down along the way.
- Energy Bars: In case you get hungry on the course. You never know what kind of food we are going to provide, or not!
- Cell Phone: This could come in handy for so many reasons ... bring one if you can!
- Transit Book/Schedule: good to know how to get from point A to point B in the fastest time

FINISH & POST-RACE

- The City Chase officially ends six hours after the start. Teams that have not returned to the finish within the time limit will be considered unranked. All teams are required to return to finish after six hours to enjoy some awards, cold beverages, and camaraderie with fellow participants
- Details for the post race activities will be available in the competitor update section leading up to the event date and will be provided by the City Chase host prior to the start of the event.
- Re-fuel. Let's face it—you're gonna be hungry when the race is over.

RULES

- Travel - Teams must travel only by foot or public transportation. Participants are allowed to utilize any public transportation available using passes provided - e.g. city bus, ferry, train, subway, or streetcar. Any and all other methods of transportation, including, but not limited to, any form of private transportation, car, taxicab, skateboard, scooter, motorcycle, inline skates, hand glider and rickshaw are strictly prohibited, unless explicitly told otherwise by a City Chase official. Any team using a disallowed form of transportation will be immediately disqualified.
- ChasePoint Cut-off Time— All ChasePoints will officially be closed at the 6 hour mark of each event unless otherwise stated. At this time, all teams must return immediately to the finish line and check in with a City Chase staff member.
- Finish Line Cut-off Time – The finish line will officially close at the 6 hour mark of each event. Teams finishing after that time are still required to check in with a City Chase staff member. Please note that the finish line will be taken down 30 minutes after the official end of the event (6.5 hour mark)



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- Technology - Teams are allowed, and encouraged, to utilize technology such as cell phones and the internet, and also to seek support and guidance from strangers and fellow participants. However, teams may not have other teams or non-participants complete the core activity of any ChasePoint on their behalf.
- There is no set route, nor pre-defined course, for City Chase. Streets are not closed to traffic, nor policed, for this event. As such, participants must obey local traffic and pedestrian rules and etiquette.
- Teams must find and successfully complete a specified number of ChasePoints (unless otherwise stated), then cross the Finish Line, to officially complete the event. On-site judges will determine when and if each team has successfully completed each ChasePoint challenge; in the event of any on-course dispute, the judges' decision is final.
- City Chase is an event to be enjoyed and experienced as a team; team members must remain within fifty (50) feet of each other at all times, unless explicitly told otherwise by a City Chase official. Failure to adhere to this may result in disqualification.
- On-course Assistance – Although teams are encouraged to engage the help of strangers throughout the event, it is strictly forbidden to accept any on-course assistance from a friend, colleague, or family member. Failure to abide by this rule will result in immediate disqualification.
- Use of Support Crews – Teams are allowed to accept assistance from a friend, colleague, or family member who is not on the course (not in direct contact). For example, a team could call a person stationed at a computer for assistance with directions to a ChasePoint location.
- Results - To be officially ranked, teams must locate and complete the required number of ChasePoint challenges (unless otherwise stated) before returning to the Finish Line. Teams will be ranked according to the number of ChasePoints received and the order in which they cross the finish line.
- Misconduct - Play with honor - No team or member of a team may act in a way that physically impedes the progress of another team. Violation of this rule will result in disqualification of the team.
- City Chase is not responsible for any items, lost or misplaced throughout the race (this includes items left at Bag Check – when a Bag Check is available).
- Each participant of City Chase consents to the use of his/her name, image, photograph, voice, and city of residence for any and all programming and publicity purposes commercial or otherwise, in all media used by City Chase Inc. without payment or compensation.
- Any participant deemed to have prior knowledge of a City Chase event will be prohibited from winning, and thereby prohibited from representing their city at the Championship event. This includes all employees of City Chase Inc. or members of any partnership organization directly



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involved in the planning of a specific event.

- Legalese: All decisions interpreting or applying to these rules are made by City Chase. All decisions and interpretations are final. There is no right of appeal or review. These rules are subject to change without notice.
- Any team or member of a team that violates state or local laws, including, but not limited to traffic laws, is subject to immediate disqualification. Any consequences, resulting from a team's actions are the responsibility of that team. Marshals are posted along the course to observe team behavior during the event.
- In order to receive the national prize, a team must agree not to share, gift, or distribute, whether in cash or in kind, any portion of the prize to any person other than the members of the team and except as such transfers may occur by operation of law, e.g. spouse or other family member. This rule is further intended to disallow teams from making agreements to share, gift, or distribute the prize in the event the team is successful.
- Both team mates must be wearing the provided City Chase Shirt and Bib at all times during the race. Although we encourage costumes, you must have your shirt and bib integrated into the costume and both the shirt and bib must be visible.